

## Appendix J. Gear Condition Codes

Used on all Haul Logs, with specific codes for each fishery.

### ALL HAUL LOGS

- 00 = Unknown.
- 99 = Other. Specify in COMMENTS.

### TRAWL HAUL LOG

- 01 = No gear damage, or very few small, scattered holes.
- 02 = Wings twisted or torn, not exceeding 50% of meshes.
- 03 = Wings twisted or torn, exceeding 50% of meshes.
- 04 = Square and/or bosom torn, not exceeding 50% of meshes.
- 05 = Square and/or bosom torn, exceeding 50% of meshes.
- 06 = Belly torn, not exceeding 50% of meshes.
- 07 = Belly torn, exceeding 50% of meshes.
- 08 = Codend and/or extension piece torn, not exceeding 10% of meshes.
- 09 = Codend and/or extension piece torn, exceeding 10% of meshes.
- 10 = Hang-up, causing gear to be hauled back before scheduled time; minor damage.
- 11 = Parted legs, sweep or head rope.
- 12 = Tear up exceeding gear condition of code 02, but not total net destruction.
- 13 = Obstruction in the gear, such as a large amount of fixed gear, boulders, etc.
- 14 = Crossed doors.
- 15 = Open codend.
- 16 = Major hang-up or tear-up, or loss of gear.
- 17 = Grate clogged with fish or debris.

### GILLNET and BEACH SEINE HAUL LOG

- 21 = No gear damage, or very few small, scattered holes.
- 22 = Small number of torn meshes, not exceeding 25% of any one net, each net may be torn slightly.
- 23 = Less than 50% of the nets have less than 50% of the meshes torn.
- 24 = 50% or more of the nets have less than 50% of the meshes torn.
- 25 = Less than 50% of the nets are obstructed by a large object.
- 26 = 50% or more of the nets are obstructed by a large object.
- 27 = Less than 50% of the nets have 50% or more of the meshes torn.
- 28 = 50% or more of the nets have 50% or more of the meshes torn.
- 29 = Nets in the string totally balled up.

### PELAGIC DRIFT GILLNET HAUL LOG

- 31 = No gear damage, or very few small, scattered holes.
- 32 = Less than 5% of the net torn.
- 33 = Between 5% and 25% of the net torn.
- 34 = Between 25% and 50% of the net torn.

- 35 = Greater than 50% of the net torn.
- 39 = Net totally balled up.

### **LOBSTER, CRAB AND FISH POT HAUL LOG**

- 41 = No gear damage.
- 42 = Less than 25% of the pots have enough damage to allow the target species to be released. This damage includes loss of the escape panel.
- 43 = Between 25% and 50% of the pots have enough damage to allow the target species to be released.
- 44 = Greater than 50% of the pots have enough damage to allow the target species to be released.
- 45 = Less than 25% of the pots are un-fishable.
- 46 = Between 25% and 50% of the pots are un-fishable.
- 47 = Greater than 50% of the pots are un-fishable.

### **PURSE SEINE HAUL LOG**

- 51 = No or insignificant gear damage.
- 52 = Minor wrap of wire around gear.
- 53 = Major wrap of wire around gear.
- 54 = Minor tear-ups of net, not exceeding total of 5% of the net.
- 55 = Tear-up exceeding code 54, but not total, net destruction.
- 58 = Total net destruction.

### **LONGLINE HAUL LOG**

- 61 = No gear damage, or only a few hooks missing.
- 62 = Less than 50% of gear fouled, i.e., weather/oceanic conditions caused the gear to become tangled, or otherwise lowered the fishability of the gear.
- 63 = Greater than 50% of gear fouled, i.e., weather/oceanic conditions caused the gear to become tangled, or otherwise lowered the fishability of the gear.
- 64 = Less than 50% of hooks missing.
- 65 = Greater than 50% of hooks missing.
- 66 = Parted off, no damage.
- 67 = Parted off, less than 50% of gear damaged.
- 68 = Gear completely damaged, or completely lost.

### **SCALLOP DREDGE HAUL LOG**

- 71 = No gear damage, or insignificant gear damage.
- 72 = Ring bag broken or missing.
- 73 = Several rings destroyed.
- 74 = Club stick detached.
- 75 = One dredge turned over.
- 76 = Two dredges turned over.
- 77 = Dredges crossed.
- 78 = One dredge lost or totally damaged.
- 79 = Two dredges lost or totally damaged.